## Conquer the Kingdom!

The Fantastical Kingdom of Hasmuchia and the Enchanting Kingdom of Sorichistan are neighbors. They live in a small valley that only has 64 square miles of pastureland for grazing the unicorns that both kingdoms cherish. Every year the two kingdoms engage in a math battle to see who will have control of how much of the precious grazing land. This year, you have been chosen to represent your kingdom in the math battle. Good luck!

## Materials needed

- Game Cards
- Gameboard
- 2 different colors dry erase markers.
- Dry erase boards and erasers.


## To play

Shuffle the cards and place them where everyone can reach them.
The first player draws a card and solves the problem. Every problem results in a remainder. The remainder indicates how many square miles of grazing land you can claim for your kingdom. Each box on the gameboard represents one square mile, mark the miles you win with your colors. For example, if the answer to your problem is 32 r 3, you may claim 3 square miles of grazing land by marking 3 boxes on the game board with your colors.

You can only claim blocks that are empty. For example, If your remainder is a 6, but there are only 3 boxes let that are empty, you can only claim 3.

If you draw a "Good Luck" or "Bad Luck" card, follow the directions on the card.

To win
The winner is the kingdom that has claimed the most square miles when all the miles have been claimed.

Print: landscape, 1-sided, black \& white

Illustration 105285437 © Memoangeles | Dreamstime.com
THE FANTASTICAL KINGDOM OF HASMUCHIA

|  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

S-5.3.C - 2 X 4 division - Conquer the Kingdom - Key

| 23 r 1 | ${ }^{2} 24 r 2$ | $28 \text { r } 3$ | $74 \text { r } 4$ | $\begin{aligned} & \\ & \hline 53 \\ & \hline \end{aligned}$ | $47 \text { r } 6$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 7 | 8 | 9 | 10 | 11 | 12 |
| 53 r 1 | 67 r 2 | 11 r 3 | 61 r 4 | 73 r 5 | 48 r 6 |
| 13 | 14 | 15 | 16 | 17 | 18 |
| 96 r 1 | 83 r 2 | 24 r 3 | 12 r 4 | 49 r 5 | 70 r 6 |
| 19 | 20 | ${ }^{21}$ | 22 | ${ }^{23}$ | ${ }^{24}$ |
| 92 r 1 | 90 r 2 | 44 r 3 | 60 r 4 | 45 r 5 | 41 r 6 |
| 25 | 26 | 27 | 28 | 29 | 30 |
| 36 r 1 | 61 r 2 | 19 r 3 | 62 r 4 | 61 r 5 | 13 r 6 |



2
3
$5 8 \longdiv { 1 } 8 6 \quad 2 \quad 7$

$$
5 7 \longdiv { 4 } 2 2 \quad 2 \quad 2
$$

$6 4 \longdiv { 2 1 1 7 }$
$3 7 \longdiv { 1 7 4 5 }$

7

2
8
9
$9 8 \longdiv { 1 } 8 0 \begin{array} { l l l l } { } & { 0 } & { 8 } & { 1 } \end{array}$


14

18
$9 0 \longdiv { 6 3 0 6 }$
5.3.C-2-Digit X 4-Digit Division - conquer
$7 1 \longdiv { 5 8 9 5 }$

15

$$
8 5 \longdiv { 2 0 4 3 }
$$

17
$9 1 \longdiv { 4 4 6 4 }$
$8 4 \longdiv { 1 0 1 2 }$
$20$

26
27

$$
6 \quad 2 \longdiv { 1 1 8 1 }
$$

$9 8 \longdiv { 5 9 8 3 }$

30

$$
8 4 \longdiv { 1 0 0 9 8 }
$$

$3 9 \longdiv { 2 } 3 \begin{array} { l l l l } { 3 } & { 8 } & { 1 } \end{array}$

## 28

$5 5 \longdiv { 3 4 1 4 }$
$\begin{array}{llll}25 \\ & 3 & 6 & 1 \\ & 2 & 9 & 7\end{array}$


## Bad Luck!

## You broke your favorite math pencil!



Lose your turn!

## Good Luck!



Your brain is feeling especially math-y today!

Draw another card. If you solve the problem correctly, take one additional square mile of grazing land.

## Bad Luck!

You broke your favorite math pencil!


## Lose your turn!

5.3.C-2-Digit X 4-Digit Division - conquer

## Good Luck!



Your brain is feeling especially math-y today!

Draw another card. If you solve the problem correctly, take one additional square mile of grazing land.

## Bad Luck!

You broke your favorite math pencil!


Lose your turn!
5.3.C - 2-Digit X 4-Digit Division - conquer

## Good Luck!



Your brain is feeling especially math-y today!

Draw another card. If you solve the problem correctly, take one additional square mile of grazing land.

